

Name: The Cardinal

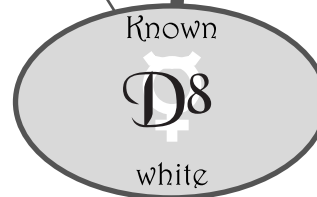
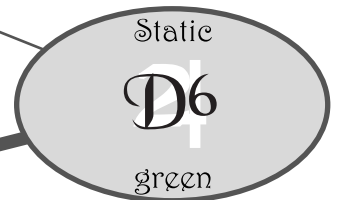
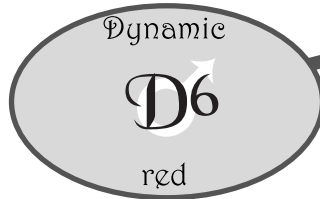
Title: Defender of the Faith; Legends of Justice



Power: Strength of God
When wearing a cross,
he is incredibly strong

Weakness: Shield of Faith
Unable to harm true
believers

Quirk: Honors Christian Icons



Traits:

Power Stunt: Inhuman Endurance
draws upon the infiniteness of God's wisdom
to never tire

Power Stunt: Shake the Earth
by striking the ground with his cross, he can
cause great tremors

The Word of God
memorized even the most apocryphal of
Christian texts

Papal Politics
familiar with to getting The Church to
issue favorable edicts

Literate
Can read Latin, Greek, Hebrew, and Aramaic

Combat
Practiced in both melee and missile

Scent of Corruption
can track villains unerringly

The Wealth of The Church
can tap into vast amounts of money in his
quest to rid the world of evil

Resist Temptation
cannot be swayed away from the righteous
path

Read Heretical Books
familiar with diabolical and pagan rites and
knowledge

Flaws:

Underestimates Heretical Power
believes that he will always prevail over
nonbelievers, no matter the odds

Afraid of Questioning his Faith
God can do no wrong, therefore His plans
are always Perfect

Storypath Cards: